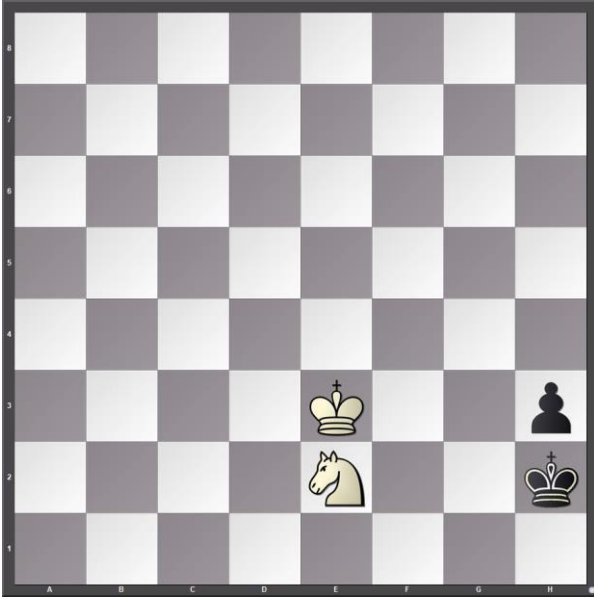
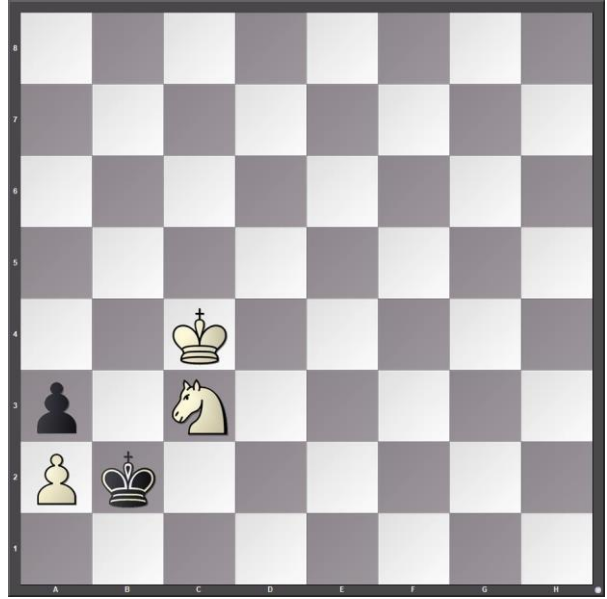


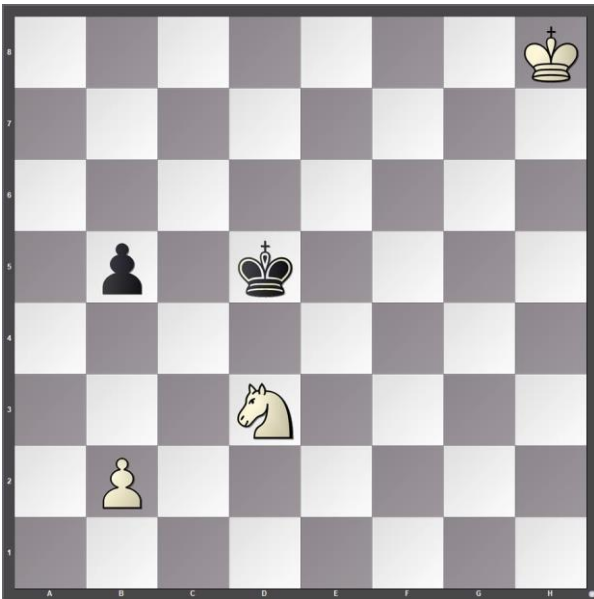
**Class 3: Knight vs. pawns – how the knight loses a tempo.**  
(Note: White is always at the lower end of the board, moving upwards.)



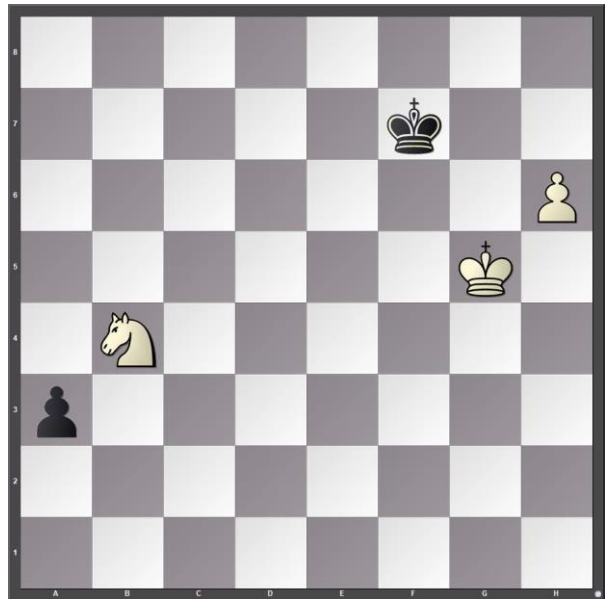
1. White to move and win.



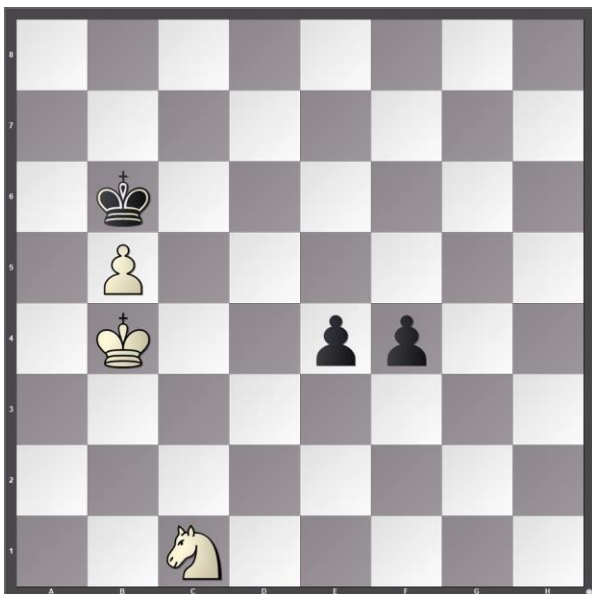
2. White to move and win.



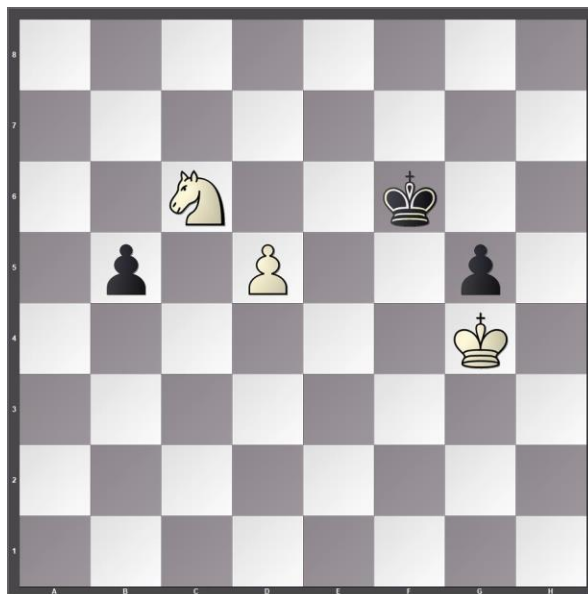
3. White to move and win.



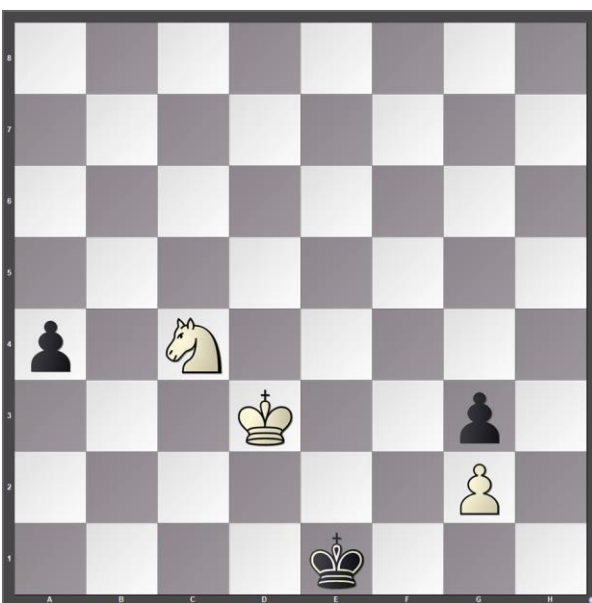
4. White to move and win.



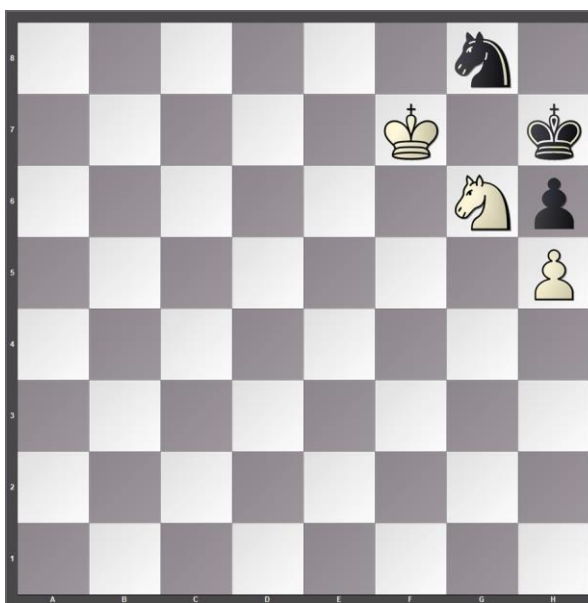
5. White to move and win.



6. White to move and win.



7. White to move and win.



8. White to move. How to lose a move and get this position with Black to move?